



## CANBus Example

This library gives the user the ability to easily make use of some CAN Bus functionality. The library is optimized for object oriented programming with Structured Text and graphical programming with languages like CFC. Therefore it uses internally the system library CAN Bus Low Level.

### Product description

#### Licensing:

No license is required.



This is an easy to use library for CANBus which internally uses the system library CANBus as base. Two example programs with a different implementation (object oriented in ST and graphical in CFC) are provided together with this library.

### 1. Interface IMessageProcessor

All received messages are passed to the MessageProcessor. The method ProcessMessage of IMessageProcessor must be implemented by the user.

Methods:

<b>ProcessMessage</b>	Process the received CAN telegrams here.
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#### 1.1. ICANDriver

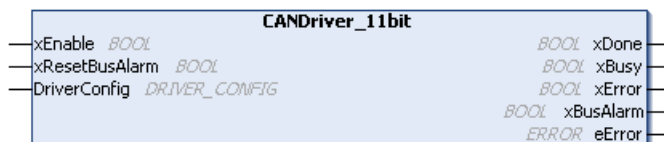
CANDriver\_11bit and CANDriver\_29bit implement this interface. CANSender, CANMaskReceiver, CANAreaReceiver and CANBusDiagnosis expect a CANDriver instance that implements the ICANDriver interface.

### 2. Graphical POUs

The following function blocks are optimized for programming in graphical languages e.g. CFC.

#### 2.1. CANDriver\_11bit (FB)

The CANDriver can handle frames with 11bit CAN-IDs. If a CAN Sender gets instantiated with this driver all messages are sent in 11 bit frames. Any receiver instantiated with this driver will only receive frames with 11 bit CAN-IDs. In case of a Bus Alarm it's possible to reset the driver through xResetBusAlarm.



Input:

<b>xEnable</b>	<i>BOOL</i>	TRUE: action running FALSE: action stopped, outputs xDone, xBusy, xError, eError, xBusAlarm are reset
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<b>xResetBusAlarm</b>	<i>BOOL</i>	TRUE: Reset the Bus Alarm (applies only if the Bus Driver is in alarm state).
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In\_Out:

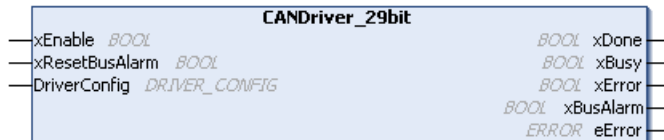
<b>DriverConfig</b>	<i>DRIVER_CONFIG</i>	Information to setup the CANbus Driver
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Output:

<b>xDone</b>	BOOL	Action successfully completed
<b>xBusy</b>	BOOL	Function block active
<b>xError</b>	BOOL	TRUE: error occurred, function block aborts action FALSE: no error
<b>xBusAlarm</b>	BOOL	Indicates if a Bus Alarm occurred
<b>eError</b>	ERROR	Error codes

## 2.2. CANDriver\_29bit (FB)

This CANDriver can handle frames with 29bit CAN-IDs and 11bit CAN-IDs. If a CAN Sender gets instantiated with this driver, messages will be sent either as 11 bit or 29 bit frames, depending on the xls29BitMessage flag of MESSAGE. If the flag is TRUE, messages are sent as 29bit frame. Any receiver instantiated with this driver can receive 11 bit and 29 bit CAN-ID frames. In case of a Bus Alarm it's possible to reset the driver through xResetBusAlarm.



Input:

<b>xEnable</b>	BOOL	TRUE: action running FALSE: action stopped, outputs xDone, xBusy, xError, eError, xBusAlarm are reset
<b>xResetBusAlarm</b>	BOOL	TRUE: Reset the Bus Alarm (applies only if the Bus Driver is in alarm state).

In\_Out:

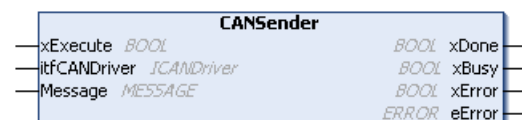
<b>DriverConfig</b>	<b>DRIVER_CONFIG</b>	Information to setup the CANbus Driver
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Output:

<b>xDone</b>	BOOL	Action successfully completed
<b>xBusy</b>	BOOL	Function block active
<b>xError</b>	BOOL	TRUE: error occurred, function block aborts action FALSE: no error
<b>xBusAlarm</b>	BOOL	Indicates if a Bus Alarm occurred
<b>eError</b>	<b>ERROR</b>	Error codes

## 2.3. CANSender

CANSender will send messages over a CANDriver. It is possible to send frames with 29 bit and 11 bit frames. This depends on the CAN Driver used for instantiating the CAN Sender. A CAN Sender instantiated with a 29BitCANDriver is able to send 11 bit messages as well as 29 bit messages. The sending method is defined by setting the xls29BitMessage flag of MESSAGE. An 11BitCANDriver can only send 11 bit messages. If CANSender uses an 11bit driver an error is returned when xls29BitMessage of MESSAGE is TRUE.



Input:

<b>xExecute</b>	BOOL	Rising edge: Action start, Falling edge: Resets outputs If a falling edge occurs before the function block has completed its action, the outputs operate in the usual manner.
<b>itfCANDriver</b>	<b>ICANDriver</b>	Messages are sent with this driver

In\_Out:

<b>Message</b>	<b>MESSAGE</b>	Message information and data.
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Output:

<b>xDone</b>	BOOL	Action successfully completed
<b>xBusy</b>	BOOL	Function block active

<b>xError</b>	BOOL	TRUE: error occurred, function block aborts action FALSE: no error
<b>eError</b>	<b>ERROR</b>	Error codes

#### 2.4. CANSingleIdReceiver

Generates a receiver for filtering a single CanId. If a time limit is set, the receiver will receive in each cycle messages until the time is up. If there is no time limit set (tTimeLimit:- 0), the receiver receives messages until the receiver buffer is empty. If the time limit is too small it might be that not all received messages are processed and therefore the buffer gets smaller until there are no free message handles left. Received messages will be passed to the MessageProcessor. All message information will be available there. The MessageProcessor must be implemented by the user.



Input:

<b>xEnable</b>	BOOL	TRUE: action running FALSE: action stopped, outputs xDone, xBusy, xError, eError are reset
<b>itfCANDriver</b>	<b>ICANDriver</b>	An Mask Receiver will be created for this CAN Driver
<b>itfMsgProcessor</b>	<b>IMessageProcessor</b>	Processed the message information. The user must implement the Message Processor.
<b>tTimeLimit</b>	TIME	The time limit for reading messages. (T#0s means no time limit)

In\_Out:

<b>SingleId</b>	<b>RECEIVER_SINGLE_ID</b>	Filter criteria for the receiver
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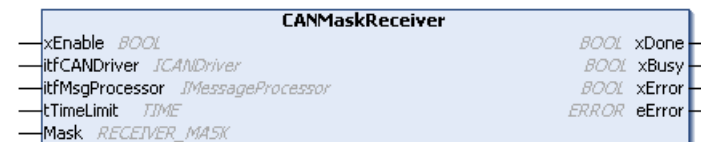
Output:

<b>xDone</b>	BOOL	Action successfully completed
<b>xBusy</b>	BOOL	Function block active
<b>xError</b>	BOOL	TRUE: error occurred, function block aborts action FALSE: no error
<b>eError</b>	<b>ERROR</b>	Error codes

#### 2.5. CANMaskReceiver

This receives messages according to a specific Bit Mask. If a time limit is set, the receiver will receive in each cycle messages until the time is up. If there is no time limit set (tTimeLimit:- 0), the receiver receives messages until the receiver buffer is empty. If the time limit is too small it might be that not all received messages are processed and therefore the empty part of the buffer gets smaller until there are no free message handles left.

Received messages will be passed to the MessageProcessor. All message information will be available there. The MessageProcessor must be implemented by the user.



Input:

<b>xEnable</b>	BOOL	TRUE: action running FALSE: action stopped, outputs xDone, xBusy, xError, eError are reset
<b>itfCANDriver</b>	<b>ICANDriver</b>	An Mask Receiver will be created for this CAN Driver
<b>itfMsgProcessor</b>	<b>IMessageProcessor</b>	Processed the message information. The user must implement the Message Processor.
<b>tTimeLimit</b>	TIME	The time limit for reading messages. (T#0s means no time limit)

In\_Out:

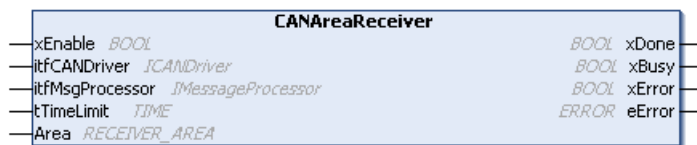
<b>Mask</b>	<b>RECEIVER_MASK</b>	Filter criteria for the receiver
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Output:

<b>xDone</b>	BOOL	Action successfully completed
<b>xBusy</b>	BOOL	Function block active
<b>xError</b>	BOOL	TRUE: error occurred, function block aborts action FALSE: no error
<b>eError</b>	<b>ERROR</b>	Error codes

## 2.6. CANAreaReceiver

This receives messages for a range of CAN-IDs. Please note that the Area Receiver only allows 11bit CAN-IDs. If a time limit is set, the receiver will receive in each cycle messages until the time is up. If there is no time limit set (tTimeLimit:- 0), the receiver receives messages until the receiver buffer is empty. If the time limit is too small it might be that not all received messages are processed and therefore the empty part of the buffer gets smaller until there are no free message handles left. Received messages will be passed to the MessageProcessor. All message information will be available there. The MessageProcessor must be implemented by the user.



Input:

<b>xEnable</b>	BOOL	TRUE: action running FALSE: action stopped, outputs xDone, xBusy, xError, eError are reset
<b>itfCANDriver</b>	<b>ICANDriver</b>	An Area Receiver will be created for this CAN Driver
<b>itfMsgProcessor</b>	<b>IMessageProcessor</b>	Processed the message information. The user must implement the Message Processor.
<b>tTimeLimit</b>	TIME	The time limit for reading messages. (T#0s means no time limit)

In\_Out:

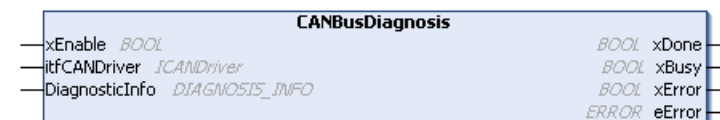
<b>Area</b>	<b>RECEIVER_AREA</b>	Filter criteria for the receiver
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Output:

<b>xDone</b>	BOOL	Action successfully completed
<b>xBusy</b>	BOOL	Function block active
<b>xError</b>	BOOL	TRUE: error occurred, function block aborts action FALSE: no error
<b>eError</b>	<b>ERROR</b>	Error codes

## 2.7. CANBusDiagnosis

CAN Bus Diagnosis delivers a structure of diagnostic information about a CAN Bus Driver.



Input:

<b>xEnable</b>	BOOL	TRUE: action running FALSE: action stopped, outputs xDone, xBusy, xError, eError, DiagnosticInfo are reset
<b>itfCANDriver</b>	<b>ICANDriver</b>	Information will be retrieved from this CAN Driver

In\_Out:

<b>DiagnosticInfo</b>	<b>DIAGNOSIS_INFO</b>	Describes the diagnostic information
Output:		
<b>xDone</b>	BOOL	Action successfully completed
<b>xBusy</b>	BOOL	Function block active
<b>xError</b>	BOOL	TRUE: error occurred, function block aborts action FALSE: no error
<b>eError</b>	<b>ERROR</b>	Error codes

### 3. Object Oriented POUs

The following POUs provide an object oriented way of programming with the CAN Bus API library.

#### 3.1. CANBus\_11bit

CANBus\_11bit can handle frames with 11bit CAN-IDs. An instance of this function block has to be created in order of being able to send or receive messages. The FB expects a complete structure of the type DRIVER\_CONFIG to set up the CANBus.

##### 3.1.1. CloseCANDriver

Closes the CAN Driver. After closing, messages can't be received or transmitted anymore.

Output:

<b>CloseCANDriver</b>	BOOL	
<b>eError</b>	<b>ERROR</b>	Error codes

##### 3.1.2. DeleteReceiver

Deletes the given receiver

<b>hReceiver</b>	CAA.HANDLE	Receiver to be deleted
<b>eError</b>	<b>ERROR</b>	Error codes

Input:

Output:

<b>DeleteReceiver</b>	BOOL	
<b>eError</b>	<b>ERROR</b>	Error codes

##### 3.1.3. GetSingleIdReceiver

Generates a receiver for filtering a single CanId. (With each call of this function a Receiver is created. Therefore the method should not be called cyclic.)

In\_Out:

<b>SingleId</b>	<b>RECEIVER_SINGLE_ID</b>	Structure with Bitmask
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Output:

<b>GetMaskReceiver</b>	CAA.HANDLE	
<b>eError</b>	<b>ERROR</b>	Error codes

##### 3.1.4. GetAreaReceiver

Creates a receiver to receive messages within a range of CAN-IDs. (With each call of this function a Receiver is created. Therefore the method should not be called cyclic.)

In\_Out:

<b>Area</b>	<b>RECEIVER_AREA</b>	Structure with the information of the bit masks and a range of CAN-IDs
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Output:

<b>GetAreaReceiver</b>	CAA.HANDLE	
<b>eError</b>	<b>ERROR</b>	Error codes

### 3.1.5. GetMaskReceiver

Creates a mask for receiving messages. (With each call of this function a Receiver is created. Therefore the method should not be called cyclic.)

In\_Out:

<b>Mask</b>	<b>RECEIVER_MASK</b>	Structure with the information of the bit masks
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Output:

<b>GetMaskReceiver</b>	CAA.HANDLE	
<b>eError</b>	ERROR	Error codes

### 3.1.6. GetBusDiagnosis

This method aggregates diagnostic information in DIAGNOSIS\_INFO

In\_Out:

<b>DiagnosticInfo</b>	<b>DIAGNOSIS_INFO</b>	This data type describes diagnostic information
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Output:

<b>GetBusDiagnosis</b>	BOOL	
<b>eError</b>	ERROR	Error codes

### 3.1.7. ReceiveMessage

ReceiveMessage expects a valid handle to either an AreaReceiver, SingleIdReceiver or a MaskReceiver. With receivers it is possible to filter incoming messages. If a time limit is set, the receiver will receive in each cycle messages until the time is up. If there is no time limit set (tTimeLimit:- 0), the receiver receives messages until the receiver buffer is empty. If the time limit is too small it might be that not all received messages are processed and therefore the free part of the buffer gets smaller until there are no free message handles left. Received messages will be passed to the MessageProcessor. All message information will be available there. The MessageProcessor must be implemented by the user.

Input:

<b>hReceiver</b>	CAA.HANDLE	Either a MaskReceiver or AreaReceiver
<b>ifMsgProcessor</b>	<b>IMessageProcessor</b>	The Message Processor will process the read messages according to the implementation of the user
<b>tTimeLimit</b>	TIME	The time limit for reading messages. (T#0s means no time limit)

Output:

<b>ReceiveMessage</b>	BOOL	
<b>eError</b>	ERROR	Error codes

### 3.1.8. ResetBusAlarm

This method resets the CANBus if the driver is in 'bus alarm' state.

Output:

<b>ResetBusAlarm</b>	BOOL	
<b>eError</b>	ERROR	Error codes

### 3.1.9. SendMessage

In\_Out:

<b>Message</b>	<b>MESSAGE</b>	Message information and data.
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Output:

<b>SendMessage</b>	BOOL	
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<b>eError</b>	ERROR	Error codes
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### 3.2. CANBus\_29bit

CANBus Function Block 29 Bit can handle frames with 11bit CAN-IDs and 29bit CAN-IDs. The FB expects a complete structure of the type DRIVER\_CONFIG to set up the CANBus.

## 4. Structures

### 4.1. DRIVER\_CONFIG

This data type describes the configuration of a CANbus Driver

<b>usiNetwork</b>	USINT	number of the interface (Network ID starts by 0)
<b>uiBaudrate</b>	UINT	Possible values for baud rate [kbit/s]: 10, 20, 50, 100, 125, 250, 500, 800 or 1000.
<b>ctMessages</b>	USINT	length of the message queue for outgoing messages

### 4.2. RECEIVER\_SINGLE\_ID

This structure filters the messages of a single CAN Id. If the mask parameter is TRUE, a filter in the CAN Receiver Queue is active. Now messages are filtered according to the value parameter. Also see the examples of RECEIVER\_AREA.

<b>dwCanId</b>	DWORD	CanId
<b>xRTRValue</b>	BOOL	bit sign for RTR flag
<b>xRTRMask</b>	BOOL	mask for bit sign of xRTRValue
<b>x29BitIdValue</b>	BOOL	29-Bit message
<b>x29BitIdMask</b>	BOOL	Mask for 29-bit message
<b>xTransmitValue</b>	BOOL	Messages sent via this adapter with the same driver.
<b>xTransmitMask</b>	BOOL	Mask for messages sent via this adapter with the same driver.
<b>xAlwaysNewest</b>	BOOL	TRUE: only the most current message will be received; FALSE: all messages will be received

### 4.3. RECEIVER\_AREA

This structure identifies an area for receiving CANBus frames. Please note that the Area Receiver only allows 11bit CAN-IDs. If the mask parameter is TRUE, a filter in the CAN Receiver Queue is active. Now messages are filtered according to the value parameter.

<b>dwIdStart</b>	DWORD	first identifier of the area
<b>dwIdEnd</b>	DWORD	last identifier of the area
<b>xRTRValue</b>	BOOL	bit sign for RTR flag
<b>xRTRMask</b>	BOOL	mask for bit sign of xRTRValue
<b>xTransmitValue</b>	BOOL	Messages sent via this adapter with the same driver.
<b>xTransmitMask</b>	BOOL	Mask for messages sent via this adapter with the same driver.

Examples:

Only Transmit messages ranging between 16#100 and 16#150: **dwIdStart**:-16#100, **dwIdEnd**:-16#150, **xTransmitValue** - TRUE, **xTransmitMask** - TRUE, all other Mask paramters - FALSE

All messages ranging between 16#0 and 16#7FF **dwIdStart**:-16#0, **dwIdEnd**:-16#7FF all mask parameters FALSE (no further filtering is done).

All messages: **dwIdStart** - 0, **dwIdEnd** - 0, all Mask Parameter FALSE all Value Parameter FALSE

### 4.4. RECEIVER\_MASK

The parameter canIdMask describes a bit mask for canId's on incoming messages. The parameter canIdValue proofs if the mask applies to the CanId of the received message. If the CanId doesn't apply to the mask, the message will be filtered out. For the use of the other Mask/Value parameters see the examples of RECEIVER\_AREA.

<b>canIdValue</b>	DWORD	bit sign of identifier of message
<b>canIdMask</b>	DWORD	mask for bit sign of canIdValue
<b>xRTRValue</b>	BOOL	bit sign for RTR flag
<b>xRTRMask</b>	BOOL	mask for bit sign of xRTRValue
<b>x29BitIdValue</b>	BOOL	29-Bit message

<b>x29BitIdMask</b>	BOOL	Mask for 29-bit message
<b>xTransmitValue</b>	BOOL	Messages sent via this adapter with the same driver.
<b>xTransmitMask</b>	BOOL	Mask for messages sent via this adapter with the same driver.
<b>xAlwaysNewest</b>	BOOL	TRUE: only the most current message will be received; FALSE: all messages will be received

#### 4.5. MESSAGE

This structure contains the information of a message. Messages of this type can be sent via CANSender (FB) or by an instance of CANBus\_11bit / CANBus\_29bit.

<b>udiCANId</b>	UDINT	CAN-ID is the bitId of a CAN-frame
<b>abyData</b>	ARRAY [0..7] OF BYTE	Array for 0 to 7 bytes of data
<b>usiDataLength</b>	USINT	The length of the data array 0 to 8
<b>xRTR</b>	BOOL	Remote Transmission Request
<b>xIs29BitMessage</b>	BOOL	TRUE: the messages is a 29bit message, FALSE: the message is a 11bit message

#### 4.6. RxMESSAGE

(RxMESSAGE has all elements of MESSAGE plus two additional ones)

<b>xIsTxMessage</b>	BOOL	TRUE: Messages sent via this adapter with the same driver.
<b>udiTSP</b>	UDINT	Only available if the driver supports TimeStamps. If not the value is 0. Compare TimeStamp by calling SysTimeGetUs() function

#### 4.7. DIAGNOSIS\_INFO

This data type describes diagnostic information.

<b>xBusAlarm</b>	BOOL	Bus Alarm
<b>usiBusLoad</b>	USINT	The bus load.
<b>eState</b>	<b>BUSSTATE</b>	This data type describes the state of the CAN network.
<b>uiBaudrate</b>	UINT	The baud rate of the bus.
<b>ctSendCounter</b>	CAA.COUNT	The value of the send counter.
<b>ctReceiveCounter</b>	CAA.COUNT	The value of the receive counter.
<b>ctRxErrorCounter</b>	CAA.COUNT	The value of the receive error counter.
<b>ctTxErrorCounter</b>	CAA.COUNT	The value of the send error counter.
<b>xSendingActive</b>	BOOL	TRUE: the CAN hardware is busy sending CAN messages. FALSE: all messages have already been sent.
<b>ctLostCounter</b>	CAA.COUNT	The value of the lost messages.
<b>ctReceivePoolSize</b>	CAA.COUNT	Size of the receive pool
<b>ctReceiveQueueLength</b>	CAA.COUNT	Size of the receive queue length
<b>ctTransmitPoolSize</b>	CAA.COUNT	Size of the transmit pool
<b>ctTransmitQueueLength</b>	CAA.COUNT	Size of the transmit queue length

## 5. Enumerations

### 5.1. ERROR

<b>NO_ERROR</b>	No error occurred
<b>INTERNAL_ERROR</b>	An error occurred in the CL2 Library.
<b>NO_CANBUS_DRIVER</b>	Create a valid CANBus Driver for this operation
<b>CANBUS_DRIVER_NOT_CREATED</b>	NetId might be wrong or the driver is not registered in "GatewayPLC/CoDeSysControl.cfg".  Example 1: 1 CAN card with 2 channels, channel 1: NetId - 0, channel 2: NetId - 1;  Example 2: 2 CAN cards: NetId depends on the order the drivers are loaded.
<b>NO_VALID_RECEIVER</b>	There is no valid receiver



<b>START_VALUE_GT_END</b>	Start value is greater than end value for area receiver
<b>TIME_OUT</b>	Time out
<b>BUS_ALARM</b>	The CAN Bus is in alarm state
<b>MESSAGE_QUEUE_EXCEEDED</b>	The sending queue is full
<b>ONLY_11BIT_CANID_ALLOWED</b>	CAN-IDs needs to be max. 11bit
<b>WRONG_BOUDRATE</b>	Boudrate for CANDriver is not valid
<b>WRONG_PARAMETER</b>	A parameter has a wrong value

## 5.2. BUSSTATE

<b>UNKNOWN</b>	The state of the network is not known. Its functionality is not implemented.
<b>ERR_FREE</b>	No occurrence of CAN bus errors so far. The error counters of the chip are zero.
<b>ACTIVE</b>	Only few CAN bus errors so far. The error counters of the chip are below the warning level.
<b>WARNING</b>	Occurrence of some CAN bus errors. The error counters are above the warning level.
<b>PASSIVE</b>	Too many CAN bus errors. The error counters are above the error level.
<b>BUSOFF</b>	The node has been separated from the CAN bus. The error counter has exceeded the admissible maximum.

## 6. Examples

The example project CANBusAPIExample.project contains two implementations, one in ST, the other in CFC. Both implement in different ways, how a CAN telegram can be received, processed and resent.

Call one of the two programs (CFC\_PRG, ST\_PRG) in the task manager and download the application onto your PLC and run it. When you send a CAN telegram with appropriate ID (e.g. 0x500) from an external device, your PLC will receive it, and send it out with the identical data content and another ID (0x501).

### 6.1. Example ST

Receives all incoming messages and echoes them with CAN-ID +1

#### Technical description

**MsgProcessor\_EchoST:** Implements the CAN.IMessageProcessor interface. Its method ProcessMessage was implemented by the user. In this example the method simply increments the CAN-IDs of the received messages by 1 and writes them back to the CAN driver.

**ST\_PRG:** Configures the CAN Driver with the DEVICE\_CONFIG from g\_busConfig. Also an instance of MsgProcessor\_EchoST and a MaskReceiver are created. GetMaskReceiver should only be called once because every call generates a new MaskReceiver. With the setup of this MaskReceiver it's possible to receive all incoming messages. Incoming messages are automatically handed over to the previously created msgProcessor.

### 6.2. Example CFC

Receives messages with CAN-IDs ranging from 16#500 to 16#550 and echoes them back with CAN-ID +1

#### Technical description

**MsgProcessor\_EchoCFC:** Implements the CAN.IMessageProcessor interface. Its method ProcessMessage was implemented by the user. In this example the method simply increments the CAN-IDs of the received messages by 1 and writes them back to the CAN driver.

**CFC\_PRG:** Configures the CAN Driver with the DEVICE\_CONFIG from g\_busConfig. Also an instance of MsgProcessor\_EchoCFC, an instance of CANBusDiagnosis and two AreaReceiver are created. With the setup of the AreaReceivers it's possible to receive incoming messages with the CAN-ID 16#280 and CAN-IDs ranging from 16#500 to 16#550. These CAN-IDs can be adapted anytime. Please keep in mind that an AreaReceiver is only able to receive messages 11bit CAN-IDs. Incoming messages are automatically handed over to the previously created msgProcessor. With the CANBusDiagnosis it's possible to monitor the state of the CAN Driver.

## General information

**Supplier:**

CODESYS GmbH  
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 87439 Kempten  
 Germany

**Support:**

<https://support.codesys.com>

**Item:**

CANBus Example

**Item number:**

000030

**Sales:**

CODESYS Store

<https://store.codesys.com>

**Included in delivery:**

- CODESYS software and / or license key with billing information
- For training courses and events: Booking confirmation

## System requirements and restrictions

<b>Programming System</b>	CODESYS Development System Version 3.5.6.0 or higher
<b>Runtime System</b>	CODESYS Control Version 3.5.6.0
<b>Supported Platforms/ Devices</b>	All
<b>Additional Requirements</b>	PLC with CAN interface
<b>Restrictions</b>	-

**Licensing**


No license is required.

*Note: Not all CODESYS features are available in all territories. For more information on geographic restrictions, please contact [sales@codesys.com](mailto:sales@codesys.com).*

*Note: Technical specifications are subject to change. Errors and omissions excepted. The content of the current online version of this document applies.*